Title

"Frequency Estimation"

Technical Field

5   This invention concerns a method for estimating the frequency of a single frequency complex exponential tone in additive Gaussian noise. In another aspect the invention is a frequency estimation program for estimating the frequency of a single frequency complex exponential tone in additive Gaussian noise. In further aspects, the invention is computer hardware

10   programmed to perform the method.

Background Art

    Earlier work to estimate the frequency of a single frequency complex exponential tone in additive Gaussian noise uses the fast Fourier transform

15   (FFT) algorithm. The initial work on this topic was introduced by Rife and Boorstyn [1-3]. This paper introduces an algorithm employing the FFT, which produces an estimate of the frequency with extremely low variance of the error. The variance of the frequency estimate is independent of the frequency of the signal. The algorithm has a low computational complexity implementation.

20

The received signal, $r[n]$, is given by,

$$r[n] = s[n] + \eta[n], \text{ for } n = 0,1,2, \ldots, N\text{-}1 \tag{1}$$

where:

$$s[n] = Ae^{j2\pi f n T_s},$$

$\{\eta[n]\}_0^{N-1}$ is a set of independent, complex, zero mean, Gaussian random

25   variables with variance σ^2,

$$\eta_R[n] = Re\{\eta[n]\},$$

$$\eta_I[n] = Imag\{\eta[n]\},$$

f is the frequency of the tone,

30   T_s is the sampling period,

$$\frac{\sigma^2}{2} = var[\eta_R[n]] = var[\eta_I[n]]$$

and, A is the signal amplitude.

The sampling frequency, f_s, is given by,

$$f_s = \frac{1}{T_s} \text{ samples/s} \tag{2}$$

5 The signal to noise ratio of each complex signal plus noise sample is given by,

$$SNR = \frac{A^2}{\sigma^2} \tag{3}$$

Rife and Boorstyn [1-4] suggest a method of estimating f by using a FFT. It is assumed that $0 \le f \le f_s$. First, a coarse search is performed. Under
10 noiseless conditions, the absolute value of the FFT output coefficient corresponding to the bin centre frequency closest to f will be maximum over the set of absolute values of the FFT output coefficients. The coarse search, performed by the FFT, narrows the frequency uncertainty, to $\frac{f_s}{N}$ Hz, where an N point FFT is used. Then, a fine search method is used to
15 further reduce the frequency uncertainty. A secant method is used to compute the estimate of f by successful approximates.

Define,

$$r = \begin{bmatrix} r(0) \\ r(1) \\ r(2) \\ \cdot \\ \cdot \\ r(N-1) \end{bmatrix}, \quad Y = \begin{bmatrix} Y(0) \\ Y(1) \\ Y(2) \\ \cdot \\ \cdot \\ Y(N-1) \end{bmatrix} \tag{4}$$

20 where, $Y = FFT(r)$ and $FFT(.)$ is the Fast Fourier Transform Operator.

Then the Rife and Boorstyn coarse search is,

$$k_{max} = \max_{0 \le k \le N-1}^{-1} \{ |Y(k)| : 0 \le k \le N-1 \} \tag{5}$$

25

and,

$$\hat{f}_0 = (\frac{k_{max}}{N})f_s \qquad (6)$$

where,

5      $\hat{f}_0$ is the coarse frequency estimate in Hz.

Numerous other frequency estimation approaches have been suggested in the literature [5 –10].

10   **Disclosure of the Invention**

In a first aspect the invention is a method for estimating the frequency of a single frequency complex exponential tone in additive Gaussian noise, comprising the steps of:

performing the fast Fourier transform (FFT) on the tone;

15   estimating the frequency as the frequency corresponding to the largest FFT output coefficient magnitude;

computing a discriminant which is proportional to the frequency error in the initial frequency estimate using modified coefficients of the discrete Fourier transform (DFT) with center frequencies plus one half and minus one half of the

20   FFT bin spacing relative to the initial frequency estimate;

mapping the value of the discriminant into the estimate of the frequency error in the initial frequency estimate using a mathematically derived function;

adding the estimate of the frequency error to the initial frequency estimate to get a first interpolated frequency estimate;

25   computing a further discriminant which is proportional to the frequency error in the first interpolated frequency estimate using modified coefficients of the discrete Fourier transform (DFT) with center frequencies plus one half and minus one half of the FFT bin spacing relative to the first interpolated frequency estimate;

30   mapping the value of the further discriminant into the estimate of the frequency error in the first interpolated frequency estimate using the mathematically derived function; and

adding the estimate of the frequency error in the first interpolated frequency estimate to the first interpolated frequency estimate to get a second

35   interpolated frequency estimate.

The first interpolated frequency estimate is quite accurate because it is in a region of relatively low noise induced frequency error. The method generates an unbiased, low error variance estimate of the frequency. The performance of the method, above the signal to noise ratio threshold, is about 0.06 dB above the Cramer-Rao lower bound. The method is ideally suited to be utilised in a number of communications, signal processing and biomedical applications. The method is easily implemented in hardware or software with low computational overhead.

In theory, this technique of iteratively deriving an interpolated frequency estimate and then, using the frequency discriminant, a more precise frequency estimate can be continued infinitely times until a fixed point (or solution) occurs. At this fixed point, the discriminant function has zero value.

Several functions have been identified to compute the discriminant. In practice, different functions may require a different number of iterations to essentially converge to a fixed-point solution. However, discriminant functions defined by a wide class of functions using two DFT coefficients as the input converge to the same solution and therefore exhibit identical noise performance.

A first example of the discriminant, or distance metric, of frequency estimation error is:

$$D(\varepsilon, \hat{\varepsilon}) = \frac{|\beta| - |\alpha|}{|\beta| + |\alpha|} \qquad (9)$$

$$\text{where, } \varepsilon = fT_s - \frac{k_{max}}{N} \qquad (10)$$

and,

$$\hat{\varepsilon} = \hat{f}T_s - \frac{k_{max}}{N}$$

So for the initial frequency estimate using the FFT, $\hat{f}_0 T_s = \frac{k_{max}}{N}$ and $\hat{\varepsilon} = 0$.

Other examples of the discriminant having the properties required for the algorithm include:

$$D = \frac{1}{\gamma} \frac{|\beta|^\gamma - |\alpha|^\gamma}{|\beta|^\gamma + |\alpha|^\gamma}, \text{ for } \gamma > 0.,$$

and in particular,

$$D = \frac{1}{2}\frac{|\beta|^2 - |\alpha|^2}{|\beta|^2 + |\alpha|^2},$$

and

5      $$D = \mathrm{Re}[\frac{\beta - \alpha^*}{\beta + \alpha^*}]$$

where Re[.] is the real part and * denotes the complex conjugate.

In these equations, β and α are the modified DFT coefficients defined by,

10      $$\beta = Y(k_{max} + \frac{1}{2}) = \sum_{n=0}^{N-1} r(n) e^{-j2\pi n \frac{(k_{max} + \frac{1}{2})}{N}}$$

and, $$\alpha = Y(k_{max} - \frac{1}{2}) = \sum_{n=0}^{N-1} r(n) e^{-j2\pi n \frac{(k_{max} - \frac{1}{2})}{N}}$$

It is also possible to define discriminant functions which use more than two DFT coefficients to obtain further improvements in frequency estimation performance in additive Gaussian noise relative to discriminants that use only two DFT coefficients. An example where 2M+2 coefficients are used, where 15 $0 \leq M \leq \frac{N}{2} - 1$ and the FFT coefficients are used in the discriminant with optimal weighting coefficients obtained by using the concept of matched filtering is,

20   $$D = \mathrm{Re}[\frac{\sum_{m=0}^{M} C_{[k_{max} + \frac{1}{2} + m]} \{Y[(k_{max} + \frac{1}{2} + m) \bmod N] - Y^*[(k_{max} - \frac{1}{2} - m) \bmod N]\}}{\sum_{m=0}^{M} \{C_{[k_{max} + \frac{1}{2} + m]} \{Y[(k_{max} + \frac{1}{2} + m) \bmod N] + Y^*[(k_{max} - \frac{1}{2} - m) \bmod N]\}}]$$

where, $0 \leq M \leq \frac{N}{2} - 1$, mod N indicates modulo N,

and, where, * denotes complex conjugate.

25   $$C_{k_{max} + \frac{1}{2} + m} = \frac{e^{j\pi[\frac{1}{2} + m][\frac{N-1}{N}]} \sin[\pi(\frac{1}{2} + m)]}{\sin[\frac{\pi}{N}(\frac{1}{2} + m)]}$$

6

and, $Y(k_{max} + \frac{1}{2} + m)$ and $Y(k_{max} - \frac{1}{2} - m)$ are the modified DFT coefficients given by,

$$Y(k_{max} + \frac{1}{2} + m) = \sum_{n=0}^{N-1} r(n) e^{-j2\pi n \frac{(k_{max} + \frac{1}{2} + m)}{N}}$$

5   and, $Y(k_{max} - \frac{1}{2} - m) = \sum_{n=0}^{N-1} r(n) e^{-j2\pi n \frac{(k_{max} - \frac{1}{2} - m)}{N}}$

The discriminant using more than two DFT coefficients may be used in the last iteration to obtain additional frequency accuracy. In a similar manner, discriminant functions may be formulated which use more than two DFT
10   coefficients and less or equal to all N FFT coefficients.

Additional frequency accuracy may be obtained by computing the frequency discriminant recursively until convergence for the frequency estimate is reached.

Convergence for the frequency estimate may be reached after zero to
15   three iterations, depending upon the specific discriminant used and the signal to noise ratio.

In any iteration, the frequency discriminant may be computed using any one of the functional forms:

$$\Delta f_m(r) = \frac{1}{\pi} \tan^{-1}\left[\frac{|\beta_m| - |\alpha_m|}{|\beta_m| + |\alpha_m|} \tan(\frac{\pi}{2N})\right] f_s$$

20   $$\Delta f_m(r) = \frac{1}{2N\gamma_m}\left[\frac{|\beta_m|^{\gamma_m} - |\alpha_m|^{\gamma_m}}{|\beta_m|^{\gamma_m} + |\alpha_m|^{\gamma_m}}\right] f_s, \text{ where } \gamma_m \text{ is a constant}, \gamma_m > 0.$$

$$\Delta f_m(r) = \frac{1}{2N}\left[\frac{|\beta_m| - |\alpha_m|}{|\beta_m| + |\alpha_m|}\right] f_s, \qquad \text{for } \gamma = 1$$

$$\Delta f_m(r) = \frac{1}{4N}\left[\frac{|\beta_m|^2 - |\alpha_m|^2}{|\beta_m|^2 + |\alpha_m|^2}\right] f_s, \qquad \text{for } \gamma = 2$$

γ may vary on each iteration.

25   $$\Delta f_m(r) = \frac{1}{2N} \text{Re}\left[\frac{\beta_m - \alpha_m^*}{\beta_m + \alpha_m^*}\right] f_s \qquad \text{where, Re[.] denotes the real part and } * \text{ denotes the complex conjugate}$$

In general, the frequency incremental shift $\Delta f_m(r)$ is related to the previously defined frequency discriminant, D, by,

$$\Delta f_m(r) = \frac{f_s}{2N} D$$

30

The frequency discriminant may be driven to zero input and output values by either modifying the frequency of the DFT coefficients or frequency translating the signal. Signal frequency translation may be achieved by multiplication of the signal by a locally generated complex exponential signal. The advantage of frequency multiplication of the signal is that the algorithm may be implemented with a standard hardware, software, or combination hardware/software FFT. This FFT may be highly optimized for one or a multiplicity of processors operating as a system.

The process for obtaining additional frequency accuracy may be scaled to save multiplies by scaling the frequency estimate during recursion. The process may involve a final step of multiplying the scaled frequency estimate $\hat{f}_{m+1}T_s$ with the sampling frequency f_s to remove the scaling from the frequency estimate.

In a second aspect, the invention is a frequency estimation program for estimating the frequency of a single frequency complex exponential tone in additive Gaussian noise, wherein the frequency estimation program has functionality to perform the method.

In a third aspect, the invention is computer hardware programmed to perform the method. The hardware may comprise a DSP processor chip, or any other programmed hardware.

Brief Description of the Drawings

Examples of the invention will now be described with reference to the accompanying drawings, in which:

Fig. 1 is a graph that illustrates the FFT Coefficients, where the signal frequency is closer to the lower FFT frequency than the higher FFT frequency;

Fig. 2 is a graph that illustrates the FFT Coefficients, there are two equal peak coefficients and the signal frequency is half way between;

Fig. 3 is a graph that illustrates the FFT Coefficients, where the signal frequency is closer to the upper FFT frequency than the lower FFT frequency;

Fig. 4 is a Flow Diagram for the Frequency Determination Algorithm;

Fig. 5 is a graph that illustrates the ratio of the variance of the normalized frequency error, $\varepsilon - \hat{\varepsilon}$, to Cramer-Rao Bound variance in dB as a function of the FFT length, N; and

Fig. 6 is a graph that illustrates the variance of the normalised estimator frequency error estimate against the frequency error for the first interpolation.

8

Simulations of the invention show the rms frequency error performance of the algorithm vs SNR in dB, for different values of N.

Figures 7-12 include curves for one interpolation, two interpolations, and the Cramer-Rao Bound, where:

5   Fig. 7 is a graph showing RMS normalised frequency error vs SNR for N=2;

Fig. 8 is a graph showing RMS normalised frequency error vs SNR for N=4;

Fig. 9 is a graph showing RMS normalised frequency error vs SNR for
10   N=16;

Fig. 10 is a graph showing RMS normalised frequency error vs SNR for N=64;

Fig. 11 is a graph showing RMS normalised frequency error vs SNR for N=256; and

15   Fig. 12 is a graph showing RMS normalised frequency error vs SNR for N=1024.

Fig. 13 is a Flow Diagram for the Frequency Determination Algorithm using a fixed number of iterations stopping rule.

Fig. 14 is a Flow Diagram for the Frequency Determination Algorithm
20   using a magnitude of the frequency error discriminant stopping rule.

The two-interpolation case essentially achieves the performance of the infinite interpolation case.

Best Modes of the Invention

25   Referring first to Figs. 1 to 4, the received signal r[n] is given by:
r[n] = s[n] + η[n], for n = 0,1,2, ..., N-1   (1)

$s[n] = Ae^{j2\pi fnT_s}$,

where:

$\{\eta[n]\}_0^{N-1}$

is a set of independent, complex, zero mean, Gaussian random variables

$\eta_i[n] = \text{Imag}\{\eta[n]\}$,
30   f is the frequency of the tone,
T_s is the sampling period,

$$\frac{\sigma^2}{2} = \text{var}[\eta_R[n]] = \text{var}[\eta_I[n]]$$

and, A is the signal amplitude.

A fast Fourier transform is performed and the sampling frequency, f_s, is given by,

$$f_s = \frac{1}{T_s} \text{ samples/s} \tag{2}$$

Then, an initial frequency estimate $\hat{f}_0$ is taken as the frequency corresponding to the largest FFT output coefficient magnitude. A discriminant which is proportional to the frequency error in the initial frequency estimate $\hat{f}_0$ is computed using modified coefficients α_0, β_0 of the discrete Fourier transform (DFT) with center frequencies plus one half and minus one half of the FFT bin spacing relative to the initial frequency estimate $\hat{f}_0$.

The value of the discriminant is then mapped into the estimate of the frequency error in the initial frequency estimate $\hat{f}_0$ using a mathematically derived function.

The estimate of the frequency error is added to the initial frequency estimate $\hat{f}_0$ to get a next interpolated frequency estimate $\hat{f}_1$.

The process is then repeated, using the next interpolated frequency estimate $\hat{f}_1$ and computing a new frequency discriminant to produce a next, more precise, frequency estimate $\hat{f}_2$.

THE FREQUENCY INTERPOLATION DISCRIMINANT

It is assumed that the signal to noise ratio (SNR) is sufficiently high such that the largest magnitude FFT coefficient corresponds to a frequency closest to the signal frequency. This assumes that the signal to noise ratio is sufficiently high that the probability of the statistical outlier event of a noise only FFT bin magnitude being larger than a FFT bin containing both signal and noise is negligible.

Define,

$$\alpha = \sum_{n=0}^{N-1} r[n] \exp[-j2\pi(\frac{\hat{f}}{f_s} - \frac{1}{2N})n] \tag{7}$$

$$\beta = \sum_{n=0}^{N-1} r[n]\exp[-j2\pi(\frac{\hat{f}}{f_s} + \frac{1}{2N})n]$$

(8)

Then the discriminant, or distance metric, of frequency estimation error is defined as,

$$D(\varepsilon,\hat{\varepsilon}) = \frac{|\beta| - |\alpha|}{|\beta| + |\alpha|}$$

(9)

where, $\varepsilon = fT_s - \dfrac{k_{max}}{N}$

(10)

and,

$$\hat{\varepsilon} = \hat{f}T_s - \frac{k_{max}}{N}$$

For the initial frequency estimate using the FFT, $\hat{f}_0 T_s = \dfrac{k_{max}}{N}$ and $\hat{\varepsilon} = 0$.

In the noiseless case,

$$D(\varepsilon,\hat{\varepsilon}) = \begin{cases} -1, & \varepsilon - \hat{\varepsilon} = \dfrac{-1}{2N} \\ 0, & \varepsilon - \hat{\varepsilon} = 0, \\ 1, & \varepsilon - \hat{\varepsilon} = \dfrac{1}{2N} \end{cases}$$

(11)

$D(\varepsilon,\hat{\varepsilon})$ is a monotonically increasing function of $\varepsilon - \hat{\varepsilon}$. Therefore, each $D(\varepsilon,\hat{\varepsilon})$, there is a unique inverse mapping to $\varepsilon - \hat{\varepsilon}$. Clearly, $D(\varepsilon,\hat{\varepsilon})$) may be used as a discriminant for fine frequency interpolation between FFT bin centre frequencies.

There exists some functional relationship such that,

$$\hat{f}_1 T_s = \frac{k_{max}}{N} + \psi[D(\varepsilon,\hat{\varepsilon})] ,$$

(12)

where, $\psi(.)$ is a monotone increasing function.

$\psi(.)$ is called the frequency interpolation function and

$\hat{f}_1$ is the first interpolated frequency estimate.

The requirement that $\hat{f}_1$ has zero error in the noiseless case is,

$\psi[D(\varepsilon,\hat{\varepsilon})] = \varepsilon - \hat{\varepsilon}$, for $-1 \le D \le 1$. Therefore, $\psi^{-1}(\varepsilon - \hat{\varepsilon}) = D(\varepsilon,\hat{\varepsilon})$.

THE FREQUENCY INTERPOLATION FUNCTION

Assume that, $\dfrac{k_{max}}{N} - \dfrac{1}{2N} \le fT_s \le \dfrac{k_{max}}{N} + \dfrac{1}{2N}$.

Then, $-\dfrac{1}{2N} \le \varepsilon - \hat{\varepsilon} \le \dfrac{1}{2N}$. $\hspace{3cm}$ (13)

$r[n] = s[n] = Ae^{j2\pi fnT_s}$, $n = 0,1,2,...,N-1$ $\hspace{2cm}$ (14)

Without loss of generality, assume that $\hat{\varepsilon} = 0$. Also assume the noise free case.

The FFT output coefficients are given by,

$$Y(k) = A\frac{1 - e^{j2\pi\varepsilon N}}{1 - e^{j2\pi\varepsilon}}, \quad k = 0,1,...,N-1$$

$$= Ae^{j\pi\varepsilon(N-1)} \frac{\sin(\pi\varepsilon N)}{\sin(\pi\varepsilon)} \hspace{4cm} (15)$$

The discriminant can be expressed as ,

$$D(\varepsilon,0) = \frac{|Y(k_{max} + \frac{1}{2})| - |Y(k_{max} - \frac{1}{2})|}{|Y(k_{max} + \frac{1}{2})| + |Y(k_{max} - \frac{1}{2})|} = \frac{|\sin(\pi\varepsilon + \frac{\pi}{2N})| - |\sin(\pi\varepsilon - \frac{\pi}{2N})|}{|\sin(\pi\varepsilon + \frac{\pi}{2N})| + |\sin(\pi\varepsilon - \frac{\pi}{2N})|} \quad (16)$$

After some trigonometric simplification,

$$D(\varepsilon,0) = \frac{\tan(\frac{\pi}{2N})}{\tan(\pi\varepsilon)} \hspace{5cm} (17)$$

This inverse mapping from $D(\varepsilon,\hat{\varepsilon})$ to $\varepsilon - \hat{\varepsilon}$ can be obtained as,

$$\varepsilon - \hat{\varepsilon} = \psi[D(\varepsilon,\hat{\varepsilon})] = \frac{1}{\pi}\tan^{-1}[D(\varepsilon,\hat{\varepsilon})\tan(\frac{\pi}{2N})] \hspace{2cm} (18)$$

Then the first interpolated frequency estimate, $\hat{f}_1$, may be obtained, where,

$$\hat{f}_1 T_s = \frac{k_{max}}{N} + \varepsilon = \frac{k_{max}}{N} + \psi(D) = \frac{k_{max}}{N} + \frac{1}{\pi}\tan^{-1}[D(\varepsilon,\hat{\varepsilon})\tan(\frac{\pi}{2N})] \hspace{1cm} (19)$$

$$\hat{f}_1 T_s = \frac{k_{max}}{N} + \frac{1}{\pi}\tan^{-1}[\frac{|Y(k_{max} + \frac{1}{2})| - |Y(k_{max} - \frac{1}{2})|}{|Y(k_{max} + \frac{1}{2})| + |Y(k_{max}) - \frac{1}{2}|}\tan(\frac{\pi}{2N})] \hspace{1cm} (20)$$

The implication is that a two point (N=2) FFT is sufficient to obtain zero error frequency determination in the noiseless case. However, the Cramer-Rao lower bound is relatively large for N=2 and the SNR threshold is relatively large.

There is a motivation to use larger N to reduce the rms frequency estimation error. However, the implication of larger N is increased computational complexity and longer delay time to obtain the transform results. It is desirable to obtain low frequency estimation error with the smallest possible N.

Define,

$$\psi_1(D) = \frac{D}{2N} \text{ , for } -1 \le D \le 1.$$

For large N or for any N and small $|D|$, the function $\psi_1(D)$ closely approximates $\psi(D)$.

$$\hat{f}_1 T_s = \lim_{N \to \infty} \frac{k_{max}}{N} + \psi_1(D) = \lim_{N \to \infty} \frac{k_{max}}{N} + [\frac{|Y(k_{max}+\frac{1}{2})|-|Y(k_{max}-\frac{1}{2})|}{|Y(k_{max}+\frac{1}{2})|+|Y(k_{max}-\frac{1}{2})|}(\frac{1}{2N})]$$

$$\text{(21)}$$

FREQUENCY ESTIMATION BY ITERATION

For the case of r[n] consisting of signal plus noise, the noise will cause a perturbation of $D(\varepsilon,\hat{\varepsilon})$, and some error in the frequency estimate will result. Although an algorithm for the exact frequency determination in the noiseless case has been presented, it will be shown that the noise performance of this algorithm improves substantially when $|\varepsilon-\hat{\varepsilon}|$ is close to zero. Since the discriminant $D(\varepsilon,\hat{\varepsilon})$ can be used to get an interpolated frequency estimate with less than one half FFT bin size error, it then follows that the algorithm can be iterated to move $|\varepsilon-\hat{\varepsilon}|$ towards zero and $|D(\varepsilon,\hat{\varepsilon})|$ towards zero. In this way the variance of the frequency estimator output can be reduced.

The iterative algorithm is defined below.

Define,

$$D(\varepsilon,\hat{\varepsilon}_m) = \frac{\sum_{n=0}^{N-1} r[n]\exp[-j2\pi(\frac{\hat{f}_m}{f_s}+\frac{1}{2N})] - \sum_{n=0}^{N-1} r[n]\exp[-j2\pi(\frac{\hat{f}_m}{f_s}-\frac{1}{2N})]}{\sum_{n=0}^{N-1} r[n]\exp[-j2\pi(\frac{\hat{f}_m}{f_s}+\frac{1}{2N})] + \sum_{n=0}^{N-1} r[n]\exp[-j2\pi(\frac{\hat{f}_m}{f_s}-\frac{1}{2N})]}$$

Define a monotone increasing function of

D, $\phi(D)$, such that $\phi(0) = 0, \phi(1) = \frac{1}{2N}$, and $\phi(-1) = -\frac{1}{2N}$.

and,

$$\varepsilon = fT_s - \frac{k_{max}}{N}$$

$$\hat{\varepsilon}_m = \hat{f}_m T_s - \frac{k_{max}}{N}$$

5 The iterative algorithm is defined by,

$$\hat{f}_0 T_s = \frac{k_{max}}{N},$$

which implies that $\hat{\varepsilon}_0 = 0$.

10 Then,

$$\hat{f}_1 T_s = \hat{f}_0 T_s + \phi[D(\varepsilon, \hat{\varepsilon}_0 \ ]$$

$$\hat{f}_2 T_s = \hat{f}_1 T_s + \phi[D(\varepsilon, \hat{\varepsilon}_1]$$

...

$$\hat{f}_m T_s = \hat{f}_{m-1} T_s + \phi[D(\varepsilon, \hat{\varepsilon}_{m-1}]$$

15 and,

$$\hat{f}_\infty = \lim_{m \to \infty} \hat{f}_m$$

$$D_\infty = \lim_{m \to \infty} (D_m)$$

The steady state frequency estimate at the end of the iteration is $\hat{f}_\infty$.

20 Define, $\hat{\varepsilon}_k = \hat{f}_k T_s - \frac{k_{max}}{N}$, for k=0,1,2,3

Then,

$$\hat{\varepsilon}_\infty = \hat{f}_\infty T_s - \frac{k_{max}}{N}$$

and, the normalized frequency error is,

$$\hat{\varepsilon}_\infty - \varepsilon = (\hat{f}_\infty - f)T_s$$

25 The iteration may be viewed as a convergence to a fixed point of the equation,

$$\hat{\varepsilon}_m = g(\hat{\varepsilon}_{m-1}) = \hat{\varepsilon}_{m-1} - \varphi[D(\varepsilon, \hat{\varepsilon}_{m-1})], \text{ for } m \geq 1$$

and $-\frac{1}{2N} \leq \hat{\varepsilon}_0 \leq \frac{1}{2N}$

Theorem 1 below is referenced, [21];

Let g(x) be a continuous function on $[-\frac{1}{2N},\frac{1}{2N}]$ and $g([a,b]) \subset [-\frac{1}{2N},\frac{1}{2N}]$. Furthermore, assume that there is a constant $0 < \lambda < 1$, with,

$$|g(x) - g(y)| \le \lambda |x - y|, \quad \text{for all } x, y \in [a,b],$$

Then,

$x = g(x)$ has a unique solution x_∞ in $[a,b]$,
also,
the iteration $x_n = g(x_{n-1})$, for $n \ge 1$ will converge to
x_∞ for any choice of $x_0 \in [a,b]$,
and,

$$|x_\infty - x_n| \le \frac{\lambda^n}{1-\lambda}|x_1 - x_0|$$

In the situation under analysis, for fixed $\{r[n]\}_0^{N-1}$ and ε, $\varphi(.)$ is a function of $\hat{\varepsilon}$.

$$g(\hat{\varepsilon}) = \hat{\varepsilon} - \phi(\hat{\varepsilon})$$
and,

$$|g(x) - g(y)| \le ||x - y|| 1 - \frac{\varphi(x) - \phi(y)}{x - y}|.$$

If $0 < \frac{\phi(x) - \phi(y)}{x - y} < 2$

Then,
$|g(x) - g(y)| < \lambda |x - y|$,

where, $\lambda = \max |1 - \frac{\phi(x) - \phi(y)}{x - y}|$ for $x, y \in [-\frac{1}{2N}, \frac{1}{2N}]$

Using Theorem 1, it follows that the iteration will always converge to a fixed point under the appropriate conditions.

Also, $\phi(D_\infty) = 0$, and from the properties of $\phi(.)$, $D_\infty = 0$.

The fixed point solution, $\hat{f}_\infty$ satisfies,

$$D_\infty = \frac{\left| \sum_{n=0}^{N-1} r[n]\exp[-j2\pi(\frac{\hat{f}_\infty}{f_s} + \frac{1}{2N})n] \right| - \left| \sum_{n=0}^{N-1} r[n]\exp[-j2\pi(\frac{\hat{f}_\infty}{f_s} - \frac{1}{2N})n] \right|}{\left| \sum_{n=0}^{N-1} r[n]\exp[-j2\pi(\frac{\hat{f}_\infty}{f_s} + \frac{1}{2N})n] \right| + \left| \sum_{n=0}^{N-1} r[n]\exp[-j2\pi(\frac{\hat{f}_\infty}{f_s} - \frac{1}{2N})n] \right|}$$

The two previously defined functions $\psi(D)$ and $\psi_1(D)$ fulfil the requirements of $\phi(D)$ and may be used in the iteration to obtain $\hat{f}_\infty$. While $\psi(D)$ iteration will tend to converge more rapidly than $\psi_1(D)$ iteration, both will yield identical values of $\hat{f}_\infty$. However, evaluation of $\psi_1(D)$ has lower computational complexity than evaluation of $\psi(D)$. There is performance advantage in using $\psi(D)$ when the computation is limited to a few iterations.

ADDITIONAL FREQUENCY ACCURACY

Assuming that the SNR is sufficiently high, it is highly probable that $f \in [\hat{f}_0 - \frac{f_s}{2N}, \hat{f}_0 + \frac{f_s}{2N}]$. This is an above threshold condition [1]. A fine interpolation is obtained to improve the frequency accuracy.

The normalized frequency estimate $\hat{f}T_s$ is computed recursively in order to save computational complexity.

After computation of $\hat{f}T_s$, $\hat{f}$ is obtained by $(\hat{f}T_s)f_s = \hat{f}$

First Algorithm
Referring to Figures 13 and 14, a first algorithm is provided to improve the accuracy of the frequency estimation. At step 1, the N point complex FFT is computed. The FFT output coeffficents are Y(k), 0≤k≤N-1.

At step 2, the peak search to find k_{max} is: $k_{max} = \max^{-1}[|Y[k]|: 0 \le k \le N-1]$.

At step 3, the initial frequency estimate is computed by: $\hat{f}_0 = \frac{k_{max}}{N} f_s$

At step 4, recursion is started at m=0.

At step 5, the DFT coefficients for the m:th frequency estimate are computed:

$$\alpha_m = \sum_{n=0}^{N-1} r[n]e^{-j2\pi n(\frac{\hat{f}_m}{f_s} - \frac{1}{2N})}$$

$$\beta_m = \sum_{n=0}^{N-1} r[n]e^{-j2\pi n(\frac{\hat{f}_m}{f_s} + \frac{1}{2N})}$$

The frequency discriminant is then computed:

$$\Delta f_m(r) = \frac{1}{\pi} \tan^{-1}\left[\frac{|\beta_m| - |\alpha_m|}{|\beta_m| + |\alpha_m|} \tan\left(\frac{\pi}{2N}\right)\right] f_s$$

5. The m+1:th frequency estimate, $\hat{f}_{m+1}$, is computed:

$$\hat{f}_{m+1} = \hat{f}_m + \Delta f_m(r)$$

At step 6, convergence for the frequency estimate is reached if $|\hat{f}_{m+1} - \hat{f}_m|$ is sufficiently small. If there is convergence, then the frequency estimate is $\hat{f}_{m+1}$.

10 If convergence for the frequency estimate has not been reached, then m is incremented by 1 and step 5 is repeated. In practice, the algorithm will converge for m=2. Therefore, only $\hat{f}_m$ for m=0, 1, and 2 need to be computed (two iterations) which means that the frequency estimate is $\hat{f}_2$.

15 Second Algorithm
To handle large N, a modification to the first algorithm is made. The modification is made to the step of computing the frequency discriminant:

$$\Delta f_m(r) = \frac{1}{\pi} \tan^{-1}\left[\frac{|\beta_m| - |\alpha_m|}{|\beta_m| + |\alpha_m|} \tan\left(\frac{\pi}{2N}\right)\right] f_s$$

$$\cong \frac{1}{\pi} \tan^{-1}\left[\frac{|\beta_m| - |\alpha_m|}{|\beta_m| + |\alpha_m|} \left(\frac{\pi}{2N}\right)\right] f_s$$

$$\cong \frac{1}{2N}\left[\frac{|\beta_m| - |\alpha_m|}{|\beta_m| + |\alpha_m|}\right] f_s$$

20

Third Algorithm
A third algorithm is provided to improve the frequency accuracy. At step 1, the the N point complex FFT is computed. The FFT output coeffficents are Y(k),
25 0≤k≤N-1.
At step 2, the peak search to find k_{max} is: $k_{max} = \max^{-1}[|Y[k]|: 0 \leq k \leq N-1]$

At step 3, the initial frequency estimate is computed by: $\hat{f}_o = \frac{k_{max}}{N} f_s$

At step 4, the DFT coefficients for the initial frequency estimate are computed:

30 $$\alpha_0 = \sum_{n=0}^{N-1} r[n] e^{-j2\pi n\left(\frac{\hat{f}_0}{f_s} - \frac{1}{2N}\right)}$$

$$\beta_0 = \sum_{n=0}^{N-1} r[n] e^{-j2\pi n\left(\frac{\hat{f}_0}{f_s} + \frac{1}{2N}\right)}$$

The frequency discriminant is then computed:

$$\Delta f_0(r) = \frac{1}{\pi} \tan^{-1}[\frac{|\beta_0| - |\alpha_0|}{|\beta_0| + |\alpha_0|} \tan(\frac{\pi}{2N})] \, f_s$$

5   The first interpolated frequency estimate is computed:

$$\hat{f}_1 = \hat{f}_0 + \Delta f_0(r)$$

At step 5, recursion is started at m=1
At step 6, the DFT coefficients for the m:th frequency estimate are computed:

10

$$\alpha_m = \sum_{n=0}^{N-1} r[n] e^{-j2\pi n(\frac{\hat{f}_m}{f_s} - \frac{1}{2N})}$$

$$\beta_m = \sum_{n=0}^{N-1} r[n] e^{-j2\pi n(\frac{\hat{f}_m}{f_s} + \frac{1}{2N})}$$

15   The frequency discriminant is then computed:

$$\Delta f_m(r) = \frac{1}{4N}[\frac{|\beta_m|^2 - |\alpha_m|^2}{|\beta_m|^2 + |\alpha_m|^2}] \, f_s$$

The m+1:th frequency estimate, $\hat{f}_{m+1}$, is computed:

$$\hat{f}_{m+1} = \hat{f}_m + \Delta f_m(r)$$

20

At step 7, convergence for the frequency estimate is reached if $|\hat{f}_{m+1} - \hat{f}_m|$ is sufficiently small. If convergence has been reached, then the frequency estimate is $\hat{f}_{m+1}$. If convergence for the frequency estimate has not been reached, then m is incremented by 1 and step 6 is repeated. In practice, the
25   algorithm will converge after $\hat{f}_2$ is evaluated. Therefore, only $\hat{f}_m$ for m=0, 1, and 2 need to be computed. This algorithm is less computationally complex than the first algorithm and has essentially the same convergence properties in the recursion.

30   Fourth Algorithm
A fourth algorithm is provided to improve the frequency accuracy. At step 1, the N point complex FFT is computed. The FFT output coeffficents are Y(k), 0≤k≤N-1.
At step 2, the peak search to find k_{max} is: $k_{max} = \max^{-1}[|Y[k]|: 0 \leq k \leq N-1]$

35   At step 3, the initial frequency estimate is computed by: $\hat{f}_0 = \frac{k_{max}}{N} f_s$

At step 4, the DFT coefficients for the initial frequency estimate are computed:

$$\alpha_0 = \sum_{n=0}^{N-1} r[n]e^{-j2\pi n(\frac{\hat{f}_0}{f_s} - \frac{1}{2N})}$$

$$\beta_0 = \sum_{n=0}^{N-1} r[n]e^{-j2\pi n(\frac{\hat{f}_0}{f_s} + \frac{1}{2N})}$$

5   The frequency discriminant is then computed:

$$\Delta f_0 = \frac{1}{2N} [\frac{|\beta_0| - |\alpha_0|}{|\beta_0| + |\alpha_0|}] f_s$$

The first interpolated frequency estimate is computed:

$$\hat{f}_1 = \hat{f}_0 + \Delta f_0$$

10

At step 5, recursion is started at m=1

At step 6, the DFT coefficients for the m:th frequency estimate are computed:

$$\alpha_m = \sum_{n=0}^{N-1} r[n]e^{-j2\pi n(\frac{\hat{f}_m}{f_s} - \frac{1}{2N})}$$

15    $$\beta_m = \sum_{n=0}^{N-1} r[n]e^{-j2\pi n(\frac{\hat{f}_m}{f_s} + \frac{1}{2N})}$$

The frequency discriminant is then computed:

$$\Delta f_m = \frac{1}{4N} [\frac{|\beta_m|^2 - |\alpha_m|^2}{|\beta_m|^2 + |\alpha_m|^2}] f_s$$

20   The m+1:th frequency estimate, $\hat{f}_{m+1}$, is computed:

$$\hat{f}_{m+1} = \hat{f}_m + \Delta f_m(r)$$

At step 7, convergence for the frequency estimate is reached if $|\hat{f}_{m+1} - \hat{f}_m|$ is sufficiently small. If convergence has been reached, then the frequency

25   estimate is $\hat{f}_{m+1}$. If convergence for the frequency estimate has not been reached, then m is incremented by 1 and step 6 is repeated. In practice, the algorithm will converge after $\hat{f}_2$ is evaluated. Therefore, only $\hat{f}_m$ for m=0, 1, and 2 need to be computed. This algorithm is less computationally complex than the first, second or third algorithms and has essentially the same convergence

30   properties in the recursion. There is reduced computational complexity in the computation of $\Delta f_1(r)$ because of the elimination of the need to compute square roots in the evaluation of the absolute value of complex variables.

19

Fifth Algorithm

A fifth algorithm is provided to improve the frequency accuracy. At step 1, the N point complex FFT is computed. The FFT output coeffficents are Y(k), $0 \leq k \leq N-1$.

At step 2, the peak search to find k_{max} is: $k_{max} = max^{-1}[|Y[k]| : 0 \leq k \leq N-1]$

At step 3, the initial frequency estimate is computed by: $\hat{f}_0 = \dfrac{k_{max}}{N} f_s$

At step 4, recursion is started at m=0

At step 5, the DFT coefficients for the m:th frequency estimate are computed:

$$\alpha_m = \sum_{n=0}^{N-1} r[n] e^{-j2\pi n(\frac{\hat{f}_m}{f_s} - \frac{1}{2N})}$$

$$\beta_m = \sum_{n=0}^{N-1} r[n] e^{-j2\pi n(\frac{\hat{f}_m}{f_s} + \frac{1}{2N})}$$

The frequency discriminant is then computed:

$$\Delta f_m(r) = \frac{1}{2N\gamma_m} [\frac{|\beta_m|^{\gamma_m} - |\alpha_m|^{\gamma_m}}{|\beta_m|^{\gamma_m} + |\alpha_m|^{\gamma_m}}] f_s$$, where $\cdot \gamma_m$ is a set of non-negative constants.

γ_m is a constant, $\gamma_m > 0$

The m+1:th frequency estimate, $\hat{f}_{m+1}$, is computed:

$\hat{f}_{m+1} = \hat{f}_m + \Delta f_m(r)$

At step 6, convergence for the frequency estimate is reached if $|\hat{f}_{m+1} - \hat{f}_m|$ is sufficiently small. If convergence has been reached, then the frequency estimate is $\hat{f}_{m+1}$. If convergence for the frequency estimate has not been reached, then m is incremented by 1 and step 5 is repeated.

Scaled Computational Version of an algorithm

The frequency scaled frequency estimate can be computed and then multiplied by f_s. This process is described using the example of the first algorithm but can similarly be done for all the algorithms. The scaled computational version of the first algorithm is more computationally efficient as it saves multiplies.

At step 1, the N point complex FFT is computed. The FFT output coeffficents are Y(k), $0 \leq k \leq N-1$.

At step 2, the peak search to find k_{max} is: $k_{max} = max^{-1}[|Y[k]| : 0 \leq k \leq N-1]$

At step 3, the initial frequency estimate is computed by: $\hat{f}_0 T_s = \dfrac{k_{max}}{N}$

At step 4, recursion is started at m=0

At step 5, the DFT coefficients for the m:th frequency estimate are computed:

$$\alpha_m = \sum_{n=0}^{N-1} r[n] e^{-j2\pi n(\frac{\hat{f}_m}{f_s} - \frac{1}{2N})}$$

$$\beta_m = \sum_{n=0}^{N-1} r[n] e^{-j2\pi n(\frac{\hat{f}_m}{f_s} + \frac{1}{2N})}$$

5   The frequency discriminant is then computed:

$$\Delta f_m(r) T_s = \frac{1}{\pi} \tan^{-1}\left[\frac{|\beta_m| - |\alpha_m|}{|\beta_m| + |\alpha_m|} \tan\left(\frac{\pi}{2N}\right)\right]$$

The m+1:th frequency estimate, $\hat{f}_{m+1}$, is computed:

10    $\hat{f}_{m+1} T_s = \hat{f}_m T_s + \Delta f_m(r) T_s$

At step 6, convergence for the frequency estimate is reached if $|\hat{f}_{m+1} - \hat{f}_m|$ is sufficiently small. If convergence has been reached then the scaled frequency estimate is $\hat{f}_{m+1} T_s$. If convergence for the frequency estimate has not been 15   reached, then m is incremented by 1 and step 5 is repeated.

As a final operation, one additional multiply is require to remove the scaling from the frequency estimate.

20    $(\hat{f}_{m+1} T_s) f_s = \hat{f}_{m+1}$ since $T_s f_s = 1$, where $\hat{f}_{m+1}$ is the m+1:th frequency estimate.

Sixth Algorithm

A sixth algorithm is provided to improve the frequency accuracy. The sixth algorithm uses any of the previously defined functional forms for $\Delta f_m(r)$ for any 25   step. The difference between the sixth algorithm and the other algorithms types is that the frequencies of the two modified DFT coefficients are not changed. Instead, the centre frequency of the signal is modified by multiplying the previously defined signal by $e^{-j2\pi n \Delta f_m T_s}$ to obtain $\{x[n] e^{-j2\pi n \Delta f_m T_s}\}$. The effect of this multiplication is to frequency 30   translate the signal by $-\Delta f_m$ Hertz. The frequency discriminant is driven to zero input and output values by either modifying the frequency of the DFT coefficients or frequency translating the signal. The principle of driving the discriminant to zero by recursion is the same. The frequency error performance of the algorithm as a function of signal to noise ratio is the same whether the 35   signal is frequency translated or whether the DFT coefficients are frequency shifted.

There are situations where standard FFT or DFT functions are available in hardware, software, or combined hardware and software configurations. These FFT and DFT functions are highly optimised for their respective signal processors and are run at very high computational efficiency. Often, parallel processing for multiple processors is utilised extremely effectively. In these cases, the technique of frequency translation of the signal is of considerable implementation benefit. Very efficient computation is achievable. Frequently, an optimised large N point FFT runs faster on a parallel processor than the computation of two DFT coefficient.

For the sixth algorithm, $z_0(n) = r(n)$, $n = 0,1,2,3,\ldots$ is initialised.

At step 1, the N point complex FFT is computed. The FFT output coefficients are Y(k), 0≤k≤N-1.

At step 2, the peak search to find k_{max} is: $k_{max} = \max^{-1}[|Y[k]|: 0 \leq k \leq N-1]$

At step 3, the initial frequency estimate is computed by: $\hat{f}_o = \frac{k_{max}}{N} f_s$

At step 4, recursion is started at m=0

At step 5, the DFT coefficients for the m:th frequency estimate are computed:

$$\alpha_m = \sum_{n=0}^{N-1} z_m[n] e^{j\pi \frac{n}{N}} e^{-j2\pi n \frac{k_{max}}{N}}$$

$$\beta_m = \sum_{n=0}^{N-1} z_m[n] e^{-j\pi \frac{n}{N}} e^{-j2\pi n \frac{k_{max}}{N}}$$

The frequency discriminant, $\Delta f_m(r)$, is then computed for any of the functional forms as a function of α_m and β_m.

The m+1:th frequency estimate, $\hat{f}_{m+1}$, is computed:

$\hat{f}_{m+1} = \hat{f}_m + \Delta f_m(r)$

At step 6, convergence for the frequency estimate is reached if $|\hat{f}_{m+1} - \hat{f}_m|$ is sufficiently small. If convergence has been reached, then the frequency estimate is $\hat{f}_{m+1}$. If convergence for the frequency estimate has not been reached, then the signal is frequency translated (by complex time domain multiplication):

$z_{m+1}(n) = z_m(n) e^{-j2\pi n \Delta f_m T_s}$, for $n = 0,1,2,\ldots,N-1$

then m is incremented by 1 and step 5 is repeated.

For convergence, all algorithms have the same steady state performance.

In the noiseless case, the first algorithm gives the exact frequency for one iteration, which is of great benefit in some applications. The exact frequency is obtained for any N, including N=2. The reason is that an exact functional mapping from the magnitudes of the two DFT coefficients to the frequency was analytically derived and used in the algorithm. This is a new analytical result and forms the basis of the algorithm.

PERFORMANCE ANALYSIS

For the case of signal in additive noise, D_∞ is a random variable.

$$\text{var}[\hat{f}_\infty T_s] = \text{var}[\varepsilon_\infty] = \text{var}[\phi(D_\infty)]$$

$$D(\varepsilon, \hat{\varepsilon}_\infty) = \frac{|\beta| - |\alpha|}{|\beta| + |\alpha|}$$

In general, $|\alpha|$ and $|\beta|$ are both Rician distributed random variables. However, under high signal to noise ratio, both $|\alpha|$ and $|\beta|$ are essentially Gaussian distributed random variables.

ε_∞, which is a random variable, is found by the constraint,

$$0 = D_\infty = D(\varepsilon, \hat{\varepsilon}_\infty) = \frac{|\beta| - |\alpha|}{|\beta| + |\alpha|}, \qquad \text{for } f = f_\infty$$

$\hat{\varepsilon}_\infty$ will be perturbed by the noise component in D_∞. Even though D_∞ is constrained to be zero, the constraint and noise induce randomness in ε_∞. The noise perturbation in D_∞ induces the perturbation in ε_∞.

The approach taken is the computation of the variance of D from the point of view of the creation of D from noisy observations and then to find the corresponding perturbation of $\hat{\varepsilon}_\infty - \varepsilon$.

For high signal to noise ratios, $D(\varepsilon, \hat{\varepsilon}_\infty)$ may be represented by the first three terms of the Taylor Series expansion about, μ_α and μ_β, which are the means of $|\alpha|$ and $|\beta|$, respectively.

$$D = \frac{|\beta| - |\alpha|}{|\beta| + |\alpha|} = f(\alpha, \beta) = \frac{\mu_\beta - \mu_\alpha}{\mu_\beta + \mu_\alpha} + \frac{2\mu_\beta}{(\mu_\beta + \mu_\alpha)^2}(|\alpha| - \mu_\alpha) - \frac{2\mu_\alpha}{(\mu_\beta + \mu_\alpha)^2}(|\beta| - \mu_\beta)$$

Assuming $\hat{\varepsilon}_\infty = \varepsilon$

$$\mu_\alpha = \mu_\beta = \frac{A}{\sin(\frac{\pi}{2N})}$$

5   and for high signal to noise ratio,

$$\sigma_\alpha^2 = \sigma_\alpha^2 = \frac{1}{2}N\sigma^2$$

Then,

E[D]=0,

10    $$\text{var}[D] = \frac{4\mu_\beta^2 \sigma_\alpha^2}{(\mu_\alpha + \mu_\beta)^4} + \frac{4\mu_\alpha^2 \sigma_\beta^2}{(\mu_\alpha + \mu_\beta)^4}$$

It then follows that,

$$\text{var}[D] = \frac{N\sin^2(\frac{\pi}{2N})}{4(\text{SNR})},$$

15   where, $\text{SNR} = \frac{A^2}{\sigma^2}$

$$\varepsilon - \hat{\varepsilon} = \frac{1}{\pi}\tan^{-1}[D\tan(\frac{\pi}{2N})]$$

Then, for high signal to noise ratio, the normalized frequency error may be
20   computed. The largest part of the probability density function of D is in the
region of where the atan(x) $\approx$ x. Therefore,

$$\sigma_{\hat{\varepsilon}}^2 = \text{var}(\varepsilon - \hat{\varepsilon}) = \frac{E[\text{atan}^2[D\tan(\frac{\pi}{2N})]}{\pi^2} = \frac{\sigma_D^2 \tan^2(\frac{\pi}{2N})}{\pi^2} = \frac{N\sin^2(\frac{\pi}{2N})\tan^2(\frac{\pi}{2N})}{4(\text{SNR})\pi^2}$$

25   PERFORMANCE COMPARISON TO THE CRAMER-RAO LOWER BOUND

24

The Cramer-Rao Lower Bound on the variance of the frequency error of any unbiased frequency estimator is given by,

$$\sigma^2_{CRLB} = \frac{6}{(2\pi)^2 N(N^2 - 1)(SNR)}$$

5

The performance of the DFT based estimator may be compared to the Cramer-Rao Lower Bound.

$$\frac{\sigma^2_{\hat{s}}}{\sigma^2_{CRLB}} = \frac{N^2(N^2 - 1)\sin^2(\frac{\pi}{2N})\tan^2(\frac{\pi}{2N})}{6}$$

10

For high SNR and large N, the performance frequency estimation variance is

$$10\log_{10}(\frac{\pi^4}{96}) = 0.063282577 \text{ dB . above the Cramer-Rao Lower Bound.}$$

Figure 5 shows $\frac{\sigma^2_{\hat{s}}}{\sigma^2_{CRLB}}$ in dB verses N, where N is the length of the FFT.

15

JUSTIFICATION FOR ITERATION TOWARD A ZERO VALUE OF THE DISCRIMINANT

The reason for the performance improvement of the proposed class of
20   algorithms relative to prior algorithms is the first frequency interpolation allows the computation of two DFT coefficients, which are ½ DFT bin spacing above the first interpolated frequency and ½ DFT bin space below the first interpolated frequency. While the first interpolation may still have significant error, which is dependent on the relationship of the true frequency relative to
25   the FFT coefficient frequencies, the error discriminant evaluated for the first interpolated frequency will have a value close to zero. The variance of the frequency error is relatively low in the region of small values of the frequency discriminant. Therefore, the second interpolated frequency will have small error variance. There is significant noise performance advantage in using the first
30   interpolation to allow a low error variance second interpolation. The interpolation may be iterated, with diminishing improvements of estimation accuracy, until convergence to a fixed point solution is obtained. Figure 6 shows the variance of the normalised estimator frequency error estimate vs the

frequency error for the first interpolation. For the figure, N=64 and the signal to noise ratio is 6 dB. There is a very sharp reduction the rms error of the frequency estimator in the region of the frequency being close to the center frequency of the frequency discriminator. This indicates that tremendous 5   improvement in performance obtained by iteration.

ALGORITHM SIMPLIFICIATONS RESULTING IN LARGE REDUCTIONS IN COMPUTATIONAL COMPLEXITY

10   Simulation results have verified a single FFT and two iterations involving the computation of the discriminant function $D(\varepsilon, \hat{\varepsilon}_0)$ and $D(\varepsilon, \hat{\varepsilon}_1)$ are sufficient to obtain RMS frequency error performance close to the computation of $\hat{f}_{\omega}$. The first iteration moves the discriminant towards zero and decreases of $|\varepsilon - \hat{\varepsilon}_1|$. The estimate resulting from the second iteration therefore results in small error 15   variance of $\varepsilon - \hat{\varepsilon}_2$.

The algorithm has complexity of O(N log$_2$(N) +O(8N)=O[N log$_2$(N)]

The algorithm has the same order of complexity as the original FFT for performance, which is very close to the Cramer-Rao Lower Bound.

The algorithm has the same order of complexity as the original FFT for 20   performance, which is very close to the Cramer-Rao Lower Bound.

Iteration with $\psi_1(D) = D$ yield results very close to $\psi(D)$ and saves considerable computational complexity. The fixed point solution for the two cases is identical.

Since the algorithm comes very close to convergence with two iterations, 25   two iterations are sufficient for most applications. The performance improvement with additional iterations is small.

OTHER FREQUENCY DISCRIMINANTS WITH THE SAME NOISE PERFORMANCE

30

There are a number of discriminants, which have the same performance, when used iteratively to obtain the fixed point solution, as the previously introduced discriminants. The noise performance is identical, for iteration, because the fixed point solution is identical.

35   This class of discriminants includes functional forms,

$$D = \frac{1}{\gamma} \frac{|\beta|^\gamma - |\alpha|^\gamma}{|\beta|^\gamma + |\alpha|^\gamma}, \text{ for } \gamma > 0. \,,$$

and in particular, $D = \dfrac{1}{2}\dfrac{|\beta|^2 - |\alpha|^2}{|\beta|^2 + |\alpha|^2}$

and,

$D = Re[\dfrac{\beta - \alpha^*}{\beta + \alpha^*}]$, where * denotes complex conjugate.

5   And where Re[.] is the real part.

SIMULATION

Figures 7 to 12 show the rms frequency error performance of the
10   algorithm vs SNR in dB, for N=2,4,16,64,246, and 1024, respectively. Both the
cases of one interpolation and two iterative interpolations are shown. The two
interpolation case is essentially achieves the performance of the infinite
interpolation case.

In summary, a new, low computational complexity, class of algorithms,
15   which interpolates the result of a FFT, has been presented for the precise
estimation of frequency of a complex exponential function in additive Gaussian
noise. The performance of the algorithm, above the threshold in additive
Gaussian noise, is about 0.06 dB above the Cramer-Rao lower bound. The
algorithm is ideally suited to be utilized in a number of communications, signal
20   processing and biomedical applications. The algorithm also has ideal
characteristics for digital signal processor implementation.

Industrial Application
25   There are a large number of applications for this invention, including:
    — Rapid frequency initialisation of a phase lock loop for rapid signal
        acquisition;
    — Radar processing for precision radial velocity and radial acceleration target
        measurements;
30   — Sonar processing for precision radial velocity and radial acceleration target
        measurements;
    — Satellite orbit determination;
    — Missile trajectory determination;
    — Ultra sound imaging Doppler measurements for blood and other biological
35   fluid velocity measurements;

- Ultra sound imaging for tomography processing involving Doppler shift measurements;

- Coherent carrier tracking for coherent digital demodulators – large frequency acquisition range and rapid signal acquisition;

5 - Noncoherent digital communication system frequency tracking – large frequency acquisition range and rapid signal acquisition;

- Frequency estimation for electronic test equipment displays including frequency meters, oscilloscopes, spectrum analyzers and network analyzers;

10 - Ultra low distortion, ultra high performance FM demodulator; and

- Generalised software modules in Matlab and other commercial software packages.

It will be appreciated by persons skilled in the art that numerous
15 variations and/or modifications may be made to the invention as shown in the specific embodiments without departing from the spirit or scope of the invention as broadly described. The present embodiments are, therefore, to be considered in all respects as illustrative and not restrictive.

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